

Papakura City FC

5-Aside Season

14th October - 16th December

(Thurs nights 6:30 to 8:30pm)

2-3 games/night

\$200.00 entry fee (incl ball)

& Prize Pool

Social League (15yrs & Over)

(All Mixed, Men or Women Teams)

To register, fill in the registration form and email to:

dof@papakuracityfc.org.nz

Payment via Direct Debit, our account number is: ASB Bank 12-3031-0203402-00

Please identify your payment with (**your team name & 5Aside**)

Other types of payment: Cash / Eft-pos at McLennan Park club rooms. Every Thursday night after 6pm.

Registrations & Payment MUST be received no later than Tuesday October 12th 2021

Team Manager:			
Email:			
Mobile:		Division:	Social Grade
Team Name:		Colours	<i>Teams need to supply two colours OR bring their own bibs</i>

Team Details: (details are optional)

Full Name	Full Name	Full Name

✓ We have read, understood and agree to abide by the conditions of the event

***Simplified Laws of the Game- (This is a guide and should be read in conjunction with the full FIFA Laws of the Game)**

- From a kick off, the ball may be played forward or backward. A goal **cannot** be scored directly from a kick off.
- A team consists of 5 players, 1 goalkeeper and 4 outfield players. No Limit of players per team.
- Unlimited “flying” substitutions. Players can re-enter the game from their substitution area (from their own defensive half when no markings) without notifying the referee.
- There is NO Offside.
- When the ball goes out over the side line, it is then placed on the side line. From a stationary position, the ball is kicked into the field to another player. All opposing players must be at least **2 metres from the ball**.
- For a ball to be out of play or a goal scored; the whole **of the ball must be over the line**.
- A goal cannot be scored directly from a kick in unless it touches another player.
- The game has a 4 second time limit at kick-ins, corner kicks and free kicks.
- A player can score direct from a corner.
- Goals can be scored from anywhere on the field in open play.
- **Slide tackling and playing on the ground is not permitted.**
- Dangerous play is not allowed.
- Teams are expected to referee their own games. There does not need to be a specific referee for the game, this is a social competition, please respect the opposition, be honest and play by the rules. Alternatively teams can agree prior to the game for someone of each team to ref a half each.
- **Goalkeeper**, the goalkeeper may go anywhere on the pitch, but may only use their hands inside the goal arc. Teams may only change their goalkeeper during a natural stoppage in the game. ie. ball goes out, goal is scored, half time, free kick etc.
- The goalkeeper is expected to wear a different colour to that of their team, a bib can be provided if necessary.
- The goalkeeper may not handle the ball if it is passed back to them in accordance with FIFA Laws of the game. They may handle the ball if the ball is played back to them by a teammate who has used their head, chest or thigh

The Field

For matches, the length of the field is between 38-40m and the width 20m. A rectangular 4x2m or 5x2m goal is positioned at the middle of each goal line.

OTHER RULES & CONDITIONS

Note to All:

Mens teams- no allowances

Mixed teams- if female scores goal = 2 points per goal.

Women teams- can field a 6th female player- 2-point rule applies

- If a team is ahead by 3 goals or more during the game they must remove 1 player from the court while they are 3 or more goals ahead
- Points: 3 = Win / 1 = Draw / 0 = Loss / No Corner Points
- Games will start at 6:30 / 7:10 / 7:50
- Setup will be done by teams who start on that pitch & take down by the last teams on that pitch. Set up requires each team to place a net on the goal they are using for their first game, and pack down requires each team to take down the net they were using in their last game and place it back in the container. The last person must ensure the container is locked.
- All teams will receive a ball with your registration (don't lose it) once correct numbers are finalised.
- Each game consists of two 15 minute halves with a straight turn around at half time. (make allowance for goalkeeper change over)

NO SLIDE TACKLES / NO ARGUING / SHIN PADS (suggested)